Three game changing new internet connections for Epic Games

Case study – BT Cloud Voice
Creators of Unreal, Gears of War and the Infinity Blade series, Epic Games, needed to find a faster way to transfer games in development from one area of their business to another. But, in an industry where fast connections mean everything, internet downtime was not an option.
**The challenge**
Epic’s existing internet service was very slow. So much so, they struggled to upload games being developed to other parts of their organisation, within the UK and abroad. They needed a faster service, and to get the right connectivity they needed to upgrade three of their UK sites.

Being in the gaming industry, any downtime could be hugely costly and disruptive, they needed a fast internet connection that they could rely on. After a few failed attempts at trying to find the right solution, Epic Games came to BT.

**The solution**
Epic’s Richard Allsop contacted our Thames Valley Local Business and was introduced to account manager Jayne Cox. They discussed various solutions, before agreeing to install three separate BTnet dedicated leased lines across their sites.

**The result**
The leased lines gave Epic Games the fast, reliable, internet connection they needed and what’s more, with BT seeing the project through to implementation, installation was seamless.

“All of our lines were installed on time with excellent communication from our account manager every step of the way. The service was so good that I’ve recommended BT to several other people looking for a similar service”. She is the glue that has kept us with the company. I trust her and the local BT team 100% because they know what makes us tick,” he says. “In the past, if another company had approached us, I would have considered having a meeting but now I wouldn’t. I’m sticking with BT.”

“**The pricing was far less than we thought it would be, and the service we received during the whole process was first class.”**

Richard Allsop
Epic Games